

■ Mindboo Fact Sheet

■ Basic Info

Name: Mindboo

Category: Chaos-Driven Mental Survival Arena (Mobile Game)

Platforms: iOS & Android

Launch (Relaunch): 2025

Developer: Mindboo (Independent / Solo Founder)

Languages: English, Arabic

Monetization: Free with Premium Upgrade (No Auto-Renew)

Website: <https://www.mindboo.com>

Press Room: <https://www.mindboo.com/press.html>

■ Key Stats

■ **100,000+ installs** across iOS & Android (no marketing)

■ **60,000+ user email list** for direct reach

■ **3% active user base** with no campaigns

■ Consistent **daily organic signups** since launch

■ Some users reach **100+ sessions/month**, proving high engagement

■ Core Features

■ **13-Second Survival Rounds** — high-pressure mental tests, fast and addictive

■ **Spin-Cycle Arenas** — screens shake and twist like a washing machine

■ **Rival AI Clones** — compete against a simulated version of another real player

■ **Identity Tags & Streaks** — earn badges like *Chaos Born* and *Untouchable*

■ **Arena Over Training** — gameplay is fast, chaotic, and identity-driven — not educational

■ **Multilingual (EN/AR)** — designed for both global and Arab audiences

■ Store Links

■ iOS App Store

■ Google Play

✉ **Press Contact**

■ team@mindboo.com

■ [mindboo.com](https://www.mindboo.com)